



Course Number
CMN148

Course Title
Introduction to Editing

Credits
3

Hours:
Lecture/Lab/Other
2 Lecture/ 2 Lab

Co- or Pre-requisite

Implementation
Semester & Year
Fall 2022

Catalog description: This course covers the art of composing space and time through the arrangement and assembly of images and sounds. Students will learn basic concepts of editing, storytelling, and emotion. Students will develop their editing skills utilizing current and professional Non-Linear editing software and tools.

General Education Category:
Not GenEd

Course coordinator: Barry Levy, 609-570-3465, levyb@mccc.edu

Required texts & Other materials:
This course is completely OER

Course Student Learning Outcomes (SLO):

Upon successful completion of this course the student will be able to:

1. Establish a methodology for the Post Production Process [Supports ILG # 2, 4, 11 ; PLO #2 5]
2. Develop an understanding of Post Production terminology [Supports ILG #2, 4, 11 ; PLO # 5]
3. Summarize the impact of Historical filmmakers and editors and their influence on current film editing [Supports ILG #1, 6, 8, 11 ; PLO #3,]
4. Develop new vocabulary related to editing and the post production process [Supports ILG #1, 6, 8, 11 ; PLO #3, 6]
5. Analyze the work of fellow classmates and provide both technical and aesthetic criticism [Supports ILG #1, 4, 11 ; PLO # 2]
6. Illustrate working knowledge of a NLE (Non Linear Editing) system [Supports ILG #4, 11 ; PLO #1, 2, 3, 6]
7. Demonstrate practical working knowledge of Color Grading software [Supports ILG #4 11 ; PLO #1,2 3, 6]
8. Demonstrate practical working knowledge of project sharing on a NAS (Network attached Storage Device) [Supports ILG #1, 4, 11 ; PLO #1, 2, 3, 6]

Course-specific Institutional Learning Goals (ILG):

Institutional Learning Goal 1. Written and Oral Communication in English. Students will communicate effectively in both speech and writing.

Institutional Learning Goal 4. Technology. Students will use computer systems or other appropriate forms of technology to achieve educational and personal goals.

Institutional Learning Goal. 6. Humanities. Students will analyze works in the fields of art, music, or theater; literature; philosophy and/or religious studies; and/or will gain competence in the use of a foreign language.

Institutional Learning Goal 8. Diversity and Global Perspective: Students will understand the importance of a global perspective and culturally diverse peoples

Institutional Learning Goal 10. Information Literacy: Students will recognize when information is needed and have the knowledge and skills to locate, evaluate, and effectively use information for college level work.

Institutional Learning Goal 11. Critical Thinking: Students will use critical thinking skills understand, analyze, or apply information or solve problems.

Program Learning Outcomes for Digital Film & Television (PLO)

1. Write, produce, direct, and edit a variety of digital films and video productions.
2. Utilize digital and audio editing software to express their creative visions through vision and sound.
3. Analyze Films representing a wide range of historical and cultural perspectives.
4. Demonstrate technical proficiency in all aspects of a broadcast studio.
5. Manage the collaborative creative process, working within all aspects of the production process.
6. Create a professional portfolio to serve in the pursuit of further education or employment.

Units of study in detail – Unit Student Learning Outcomes:

Unit I **The Post Production Process -- Technical [Supports Course SLO # 2, 6]**

Learning Objectives

The student will be able to:

- Recognize key terms associated with Film/Video Editing
- Differentiate between Network storage and localized storage
- Prepare and implement an effective Post Production Workflow
- Implement a file management strategy in a NLE (Non Linear Editor)
- Compare and contrast differing file sizes, codecs and export settings
- knowledge of keyframing, audio enveloping and adjustment layers

Unit II **History of Editing [Supports Course SLOs # 2, 3]**

Learning Objectives

The student will be able to:

- Discuss influences on the evolution of filmmaking both in the United States and around the world.
- State and discuss critical elements of the silent period of film, early sound film and the influence of documentary on film editing
- Describe the influence of critical filmmakers in the editing process including Alfred Hitchcock, Sergei Eisenstein and Lev Kuleshov
- Discuss the impact of new technologies including, NLE editing, Broadcast Television and Internet Streaming on the art of editing
- Detail and demonstrate the MTV influence on pacing in editing
- Assess the influence of sound and new sound technologies on editing
- Illustrate the differences between Western Narrative structure and Eastern Narrative structure on storytelling as it pertains to pacing and video editing.

Unit III **Visual Storytelling [Supports Course SLOs #1, 2, 3, 6]**

Learning Objectives

The student will be able to:

- State and discuss the concepts of Visual Continuity
- Describe and demonstrate the concepts of Match Action, Shot Reverse shot, 180 degree rule and several other visual storytelling key terms
- Demonstrate working knowledge of rhythm, pace and emotion in their edits
- Discuss the impact of Walter Murch in film editing
- Detail and demonstrate scene construction and coverage as it pertains to film editing
- Demonstrate the concept of parallel action, temporal expansion and elliptical editing and the impact it has on storytelling

- Discuss how to critique film edits

Unit IV Color Correction and Advanced Post_Production Techniques [Supports Course SLOs #1, 2, 3, 6]

Learning Objectives

The student will be able to:

- Recognize key terms associated with Color grading
- Differentiate between color grading and color correction
- Examine and discuss the importance of LUT's and nested sequences
- Justify a rationale for using a proxy edit in an NLE
- Detail and demonstrate a multi cam edit
- Summarize different editing codecs and how they should be utilized

Unit V Sound Editing [Supports Course SLOs #1, 2, 3, 6]

Learning Objectives

The student will be able to:

- Devise an ADR workflow for film post production
- Illustrate how to properly acquire audio from an ADR session
- Demonstrate an ADR workflow for film post production in a NLE and DAW

- State key terms associated with audio editing during post production
- Discuss the impact of MTV on sound editing and film editing

Evaluation of student learning:

Evaluation Tools	Percentage of Grade
Mid Term Practicum	15%
Color Correction & Color Grading Project	10%
Music Video Editing Project	10%
Film pacing project	10%
ADR Project	15%
Final Project: Film Trailer Project	20%
Film Analysis Reports	10%
Class Participation	10%